

## Colour Editor Masterclass

| Time | Section            | Content  | Notes |
|------|--------------------|--|-------|
| 0    | Intro              | What are we learning today, kids?  |       |
|      |                    |  |       |
|      | Basic Tab          | How does it work? (David (Show colour ranges - choosing segments not "colours"))     |       |
|      |                    | Show Practical example (David)   |       |
|      |                    | David has an example where basic fails (especially if you don't verify colour range) |       |
|      |                    | Which color is this? (Iceberg example) (Paul)  |       |
|      |                    |  |       |
|      | Advanced           | How does it work? (David)  |       |
|      |                    | Colour range Limitation - i.e add in a Layer   |       |
|      |                    | Light Trails - Making them pop (Paul)  |       |
|      |                    | Selecting a range -> Making mask from Range (Paul)                                   |       |
|      |                    | ProStandard vs Film Standard (Paul)  |       |
|      |                    |  |       |
|      | Skin Tone Tab      | David does Skin Example  |       |
|      |                    | Paul does Sunset, Blue Sky + Grass   |       |
|      |                    |  |       |
|      | Black & White Tool | If time allows, how does Color Editor interact with BW Tool?                         |       |
|      |                    |  |       |
|      | Brokeback Intro    | What are we doing in the USA   |       |
|      |                    |  |       |
| 0    |                    |  |       |
|      |                    |  |       |